K D M Education Society's



VIDARBHA INSTITUTE OF TECHNOLOGY, NAGPUR

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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

2024-25



Annual Installation of Student Forum – "Society of Radiant Computer Engineers" for the Year 2024

The Society of Radiant Computer Engineers (SORCE) installation for the academic year 2024-2025 took place at Vidarbha Institute of Technology (VIT) from October 17 to October 19, 2024. SORCE, the official student-led forum of the Computer Science and Engineering Department, serves as a platform for students to develop essential skills in teamwork, leadership, and technical expertise. The event schedule included various technical and cultural activities, meticulously organized to foster collaboration and innovation.

Student Representatives of SORCE 2K24:

- President: Satyajeet Jadhao (Final Year)
- Vice President: Yunika Gawande (Final Year)
- **Secretary:** Devyani Adhao (Third Year)
- **Treasurer:** Shantanu Punwatkar (Third Year)

Additional Members:

- 1. Harshal Tambe (Final Year)
- 2. Rohit Bawane (Final Year)
- 3. Aakansha Chahande (Final Year)
- 4. Rohit Bisen (Third Year)
- 5. Tanuja Punwatkar (Third Year)
- 6. Sanket Domki (Third Year)

Event Highlights:

Day 1: 17th October 2024

- Inauguration Ceremony (11:00 AM 12:00 PM):
 - The inauguration ceremony was held in the VIT seminar hall. Distinguished faculty and students gathered, setting a vibrant tone for the three-day event.
 - The ceremony was graced by **Dr. C.C. Handa**, Director of VIT, as the **Chief Guest**. Dr. Handa delivered an inspiring speech about the critical role of student forums like SORCE in developing technical, leadership, and collaborative skills, urging students to leverage such platforms to enhance their academic journey.

- Dr. S.B. Deshpande, Principal of VIT and the Guest of Honour, shared insights on how student forums contribute to holistic development. He encouraged students to make the most of SORCE's initiatives to develop skills that will benefit them in both personal and professional domains.
- Heads of all departments were in attendance, extending their support and encouragement. Their presence underscored the inter-departmental respect and collaboration that SORCE embodies.
- Hackathon Club Installation: As a highlight of the inauguration, the Hackathon Club
 was officially installed, marking a new era of coding and innovation challenges for
 students interested in competitive programming.

• E-Poster Presentations (12:00 PM - 1:00 PM):

In this segment, students showcased original technical ideas and designs through electronic posters. The presentations ranged from artificial intelligence to cybersecurity and renewable technologies, highlighting students' creativity and passion for emerging fields. This interactive event provided a platform for participants to explain their ideas to faculty and peers, receiving valuable feedback on their projects.

• Technical Reels Display & Judging (2:00 PM - 4:00 PM):

Students created short video reels focused on current technical topics, innovative solutions, and futuristic ideas. These reels allowed them to communicate complex topics in engaging formats, making technical knowledge more accessible. Faculty judges evaluated entries based on creativity, relevance, and presentation. The reels sparked interest and discussions among attendees, making it one of the most talked-about segments of the day.

Day 2: 18th October 2024

Box Cricket Matches (10:00 AM - 4:00 PM):

A high-energy event, the box cricket tournament attracted numerous participants and spectators. This tournament not only provided a fun break but also fostered a sense of unity and teamwork among students across batches. The matches were thrilling, with students passionately cheering for their teams.

• Technical Wall Décor Setup & Showcase (10:00 AM - 4:00 PM):

The Technical Wall Décor event allowed students to creatively design and decorate a designated wall with tech-inspired art. The wall showcased elements like computer components, coding symbols, and creative representations of data flow, all arranged aesthetically. This setup underscored the blend of art and technology, making it a beautiful, lasting addition to the campus.

• E-Sports Matches (10:00 AM - 4:00 PM):

The E-sports tournament was a major attraction, bringing together gaming enthusiasts from across the department. Teams competed in games that required quick thinking, strategy, and teamwork. The competitive spirit and camaraderie in this event demonstrated the teamwork skills that are also essential in engineering.

Day 3: 19th October 2024

• E-Sports Finals (10:00 AM - 12:30 PM):

The E-sports finals were the culmination of intense matches from the previous day, with the top teams battling it out. The finals were marked by excitement and high

energy, showcasing impressive skills and strategies from the players. Spectators gathered to cheer for their peers, adding to the lively atmosphere.

• Prize Distribution Ceremony (12:30 PM - 1:00 PM):

To honor the winners of each event, a prize distribution ceremony was held. Faculty members and event coordinators congratulated the participants for their dedication, teamwork, and talent, presenting them with certificates and trophies. The ceremony acknowledged not only the winners but also the effort and spirit of every participant, fostering a sense of accomplishment and motivation among students.

• Lunch and Networking (1:00 PM Onwards):

 Following the prize distribution, a lunch gathering allowed students and faculty to interact and share their experiences from the three-day event. The gathering provided a relaxed environment where students and teachers could reflect on the event's successes and discuss future initiatives.

Evnt Coordinators:

Event	Teacher In-Charge	Student In-Charge
HH-POCTOR	Asst. Prof. Nikita Buzade, Asst. Prof. Divya Badwaik	Ameya Gawande (CSE 3rd Yr), Shivraj Sapkal (CSE 2nd Yr)
Technical Reels	Asst. Prof. Nikita Paunikar, Asst. Prof. Samiksha Yeole	Divyani Adhau (CSE 3rd Yr), Saniya Khobragade (CSE 2nd Yr)
Technical Wall Décor	Asst. Prof. Swati Patil, Asst. Prof. Kalyani Waghmare	Dipanshu Ganvir (CSE 3rd Yr), Ritika Mandal (CSE 3rd Yr)
Kov (rickat		Aditya Tandulkar (CSE 3rd Yr), Ashwin Bopche (CSE 3rd Yr), Sujal Bisen (CSE 2nd Yr), Saikumar Rikulla (CSE 2nd Yr)
E-Sports	Asst. Prof. Diksna Chatte,	Shantanu Punwatkar (CSE 3rd Yr), Rohit Bisen (CSE 3rd Yr), Sanket Domki (CSE 3rd Yr), Ajay Barle (CSE 3rd Yr), Pawan Thorat (CSE 3rd Yr)

Funding and Participation: To ensure the smooth running of SORCE events, students contributed funds:

• Second-Year Students: ₹400

• Third and Final-Year Students: ₹250

These contributions will be allocated to support future events, workshops, and competitions, allowing the forum to continue fostering student growth and engagement.

The SORCE 2024-2025 installation event was a resounding success. Thanks to the dedication of the organizing committee, faculty advisors, and student participants, the event achieved its objective of building a supportive, innovative community within the CSE Department. Through a diverse range of activities, SORCE helped students strengthen their technical and interpersonal skills, creating a foundation for another productive year ahead.